

Cue #30-Palisades

for chorus, percussion, 2 guitars, synthesizer, cello, and double bass

Nelson

Allegro ♩=110

Soprano

Alto

Tenor

Bass

Percussion 1

ad lib sus. cymbal

snare

sus. cymbal

p *molto* *ff* kick

Acoustic Guitar 1

Acoustic steel string flat pick

ff

G A C G

Acoustic Guitar 2

Acoustic steel string flat pick

ff

G A C G

Synthesizer

String ensemble sample

ff

Allegro ♩=110

Violoncello

spiccato

p *molto* *ff*

Double Bass

spiccato

p *molto* *ff*

A

S. *f* it all start-ed with a

A. *f* it all start-ed with a

T.

B.

Perc. *ff* snare *ff*

A. Gtr. 1

G A C G

A. Gtr. 2

G A C G

Synth. *mp*

A

Vc. *p*

Db. *p*

12

S. *dream or two_ and a manwho could put on a show_ right from the start with pass-ion and heart*

A. *dream or two_ and a manwho could put on a show_ right from the start with pass-ion and heart*

T.

B.

Perc.

A. Gtr. 1

A. Gtr. 2

Synth.

Vc.

Db.

B

17

S. A-lex could sell like a pro__

A. A-lex could sell like a pro__

T. with on-ly one lift and not much of a lodge the games were on-ly a dream__

B. with on-ly one lift and not much of a lodge the games were on-ly a dream__

Perc.

A. Gtr. 1

A. Gtr. 2

Synth. sub. mp

B

Vc. sub. mp

Db. sub. mp

C

23

S. *ff* Range of ___ light

A. *ff* Range of ___ light

T. no one be-lieved that Al-ex could succ-eed but A - lex sold them his scheme___ *ff* Range of ___ light

B. no one be-lieved that Al-ex could succ-eed but A - lex sold them his scheme___ *ff* Range of ___ light

Perc. *p* *ff* sus. cymbal-sy

A. Gtr. 1 *mp* *f* A G

A. Gtr. 2 *mp* *f* A G

Synth. *ff*

C

Vc. *ff* spiccato

Db. *ff* spiccato

28

S. win - ter white call those who know to

A. win - ter white call those who know to

T. win - ter white call those who know to

B. win - ter white call those who know to

Perc.

A Gtr. 1

A Gtr. 2

Synth.

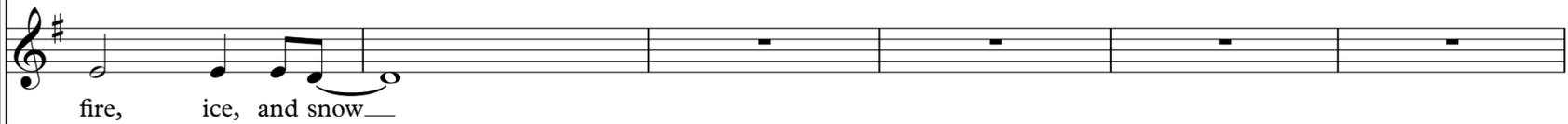
Vc.

Db.

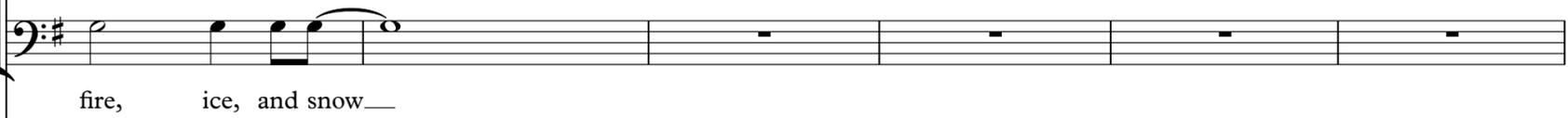
D

33

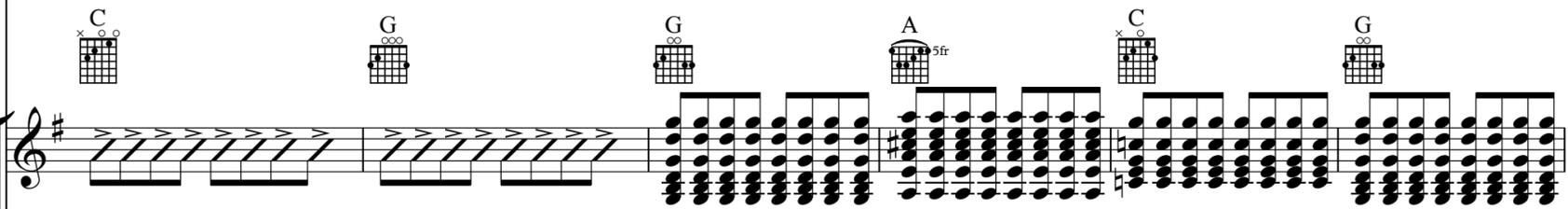
S. 

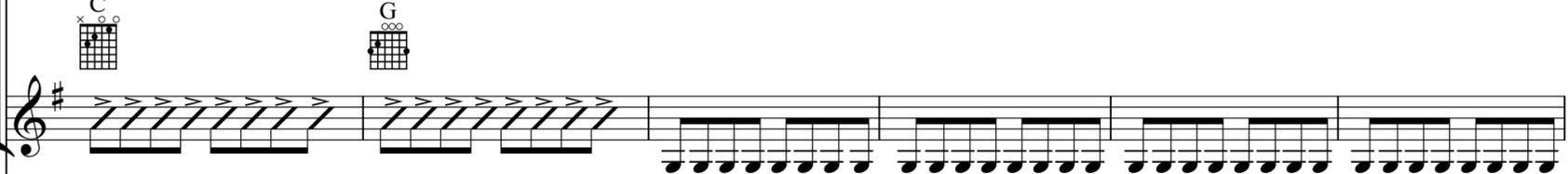
A. 

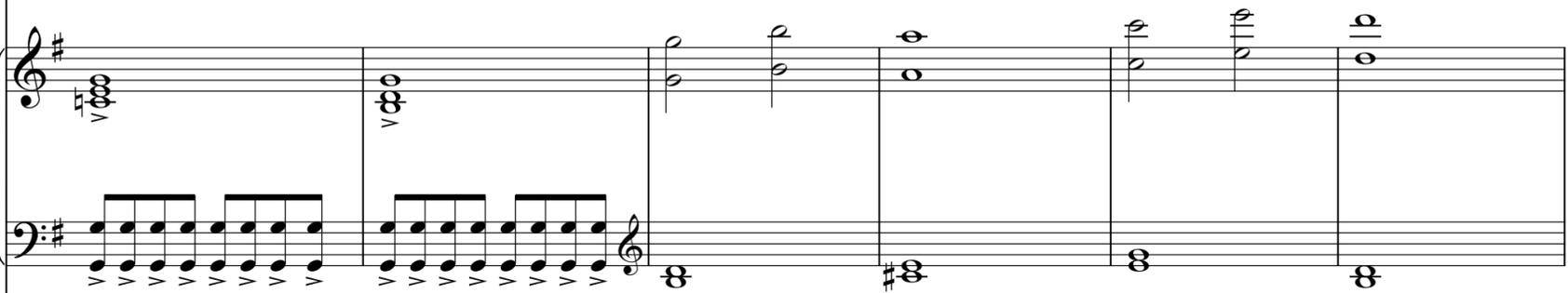
T. 

B. 

Perc. 

A. Gtr. 1 

A. Gtr. 2 

Synth. 

D

Vc. 

Db. 

39

S. **E**
with Ta-hoe on the map when the

A. **E**
with Ta-hoe on the map when the

T.

B.

Perc.

A. Gtr. 1
G A C G

A. Gtr. 2

Synth. *mp*

Vc. **E**
p

Db. *p*

44

S. games_went well_ and then things be-gan_ to grow___ with A-lex in the lead it was sure-ly guar-an-teed that

A. games_went well_ and then things be-gan_ to grow___ with A-lex in the lead it was sure-ly guar-an-teed that

T.

B.

Perc.

A. Gtr. 1

A. Gtr. 2

Synth.

Vc.

Db.

F

49

S. he'd put on a good show__

A. he'd put on a good show__

T. *f* two do-zen chairs and a hun-dred per-son tram and five hun-dred in-ches of snow

B. *f* two do-zen chairs and a hun-dred per-son tram and five hun-dred in-ches of snow

Perc.

A. Gtr. 1

A. Gtr. 2

Synth. *sub. mp*

F

Vc. *sub. mp*

Db. *sub. mp*

54

S.

A.

T. *and then what the hell is this thing called fu-ni-tel quite a change from so long a - go*

B. *and then what the hell is this thing called fu-ni-tel quite a change from so long a - go*

Perc. *sus. cymbal-sy*
p ————— *ff*

A. Gtr. 1 *mp*

A. Gtr. 2 *mp*

Synth.

Vc.

Db.

G

59 *ff*

S. Range of light win - ter white call those who know

A. *ff* Range of light win - ter white call those who know

T. *ff* Range of light win - ter white call those who know

B. *ff* Range of light win - ter white call those who know

Perc.

A. Gtr. 1 *f* **G** **A** **C** **G** **G**

A. Gtr. 2 *f* **G** **A** **C** **G** **G** *ff*

Synth. *ff*

Vc. **G** *ff* *spiccato*

Db. *ff* *spiccato*

H

64

S. *ff*
 to fire, ice, and snow Range of light

A. *ff*
 to fire, ice, and snow Range of light

T. *ff animato*
 to fire, ice, and snow Shir-ley Lake and gran-ite glades

B. *ff animato*
 to fire, ice, and snow Shir-ley Lake and gran-ite glades

Perc.

A. Gtr. 1

A. Gtr. 2

Synth.

H

Vc.

Db.

68

S. — win - ter white call those who know

A. — win - ter white call those who know

T. Bail-ey's beach and pal-i-sades ex-hi-bi-tion kath-man-du sol-i-tude and sun bowl too em-i-grant and Christ-mas tree

B. Bail-ey's beach and pal-i-sades ex-hi-bi-tion kath-man-du sol-i-tude and sun bowl too em-i-grant and Christ-mas tree

Perc.

A. Gtr. 1

A. Gtr. 2

Synth.

Vc.

Db.

72

S. — to fire, ice, and snow—

A. — to fire, ice, and snow—

T. sil - ver - a - do Jon - ny Mose-ley cor - nice bowl and ho - ur glass wo - men's down-hill ea - gle pass

B. sil - ver - a - do Jon - ny Mose-ley cor - nice bowl and ho - ur glass wo - men's down-hill ea - gle pass

Perc.

A. Gtr. 1

A. Gtr. 2

Synth.

Vc.

Db.

I
75 *ff* *animato*

S. Mam-moth Moun-tain Bea-ver Creek Su-gar Bowl and Dia-mond Peak Home-wood North-star Tell-u-ride

A. Mam-moth Moun-tain Bea-ver Creek Su-gar Bowl and Dia-mond Peak Home-wood North-star Tell-u-ride

T. Range of light win-ter white

B. Range of light win-ter white

Perc.

A. Gtr. 1 G A C

A. Gtr. 2 G A C

Synth.

Vc. **I**

Db.

78

S. here's the place to ski and ride Shir-ley Lake and gran-ite glades Bail-ey's beach and pal-i-sades

A. here's the place to ski and ride Shir-ley Lake and gran-ite glades Bail-ey's beach and pal-i-sades

T. call those who know__ to

B. call those who know__ to

Perc.

A. Gtr. 1

A. Gtr. 2

Synth.

Vc.

Db.

J

81

S. ex - hi - bi - tion kath-man - du sol - i - tude and sun bowl too em - i - grant and Christ-mas tree

A. ex - hi - bi - tion kath-man - du sol - i - tude and sun bowl too em - i - grant and Christ-mas tree

T. fire, ice, and snow___ em - i - grant and Christ-mas tree

B. fire, ice, and snow___ em - i - grant and Christ-mas tree

Perc.

A. Gtr. 1

A. Gtr. 2

Synth.

Vc.

Db.

84

S. *sil-ver - a - do Jon-ny Mose-ley cor-nice bowl and ho - ur glass wo-men's down-hill ea - gle pass*

A. *sil-ver - a - do Jon-ny Mose-ley cor-nice bowl and ho - ur glass wo-men's down-hill ea - gle pass*

T. *sil-ver - a - do Jon-ny Mose-ley cor-nice bowl and ho - ur glass wo-men's down-hill ea - gle pass*

B. *sil-ver - a - do Jon-ny Mose-ley cor-nice bowl and ho - ur glass wo-men's down-hill ea - gle pass*

Perc. *snare*
kick
fff

A. Gtr. 1 *G*
fff

A. Gtr. 2 *G*
fff

Synth. *fff*

Vc. *fff*

Db. *fff*